



Educational Evolution in relation to Osteopathic Evolution

By Jöry Pauwels, DO, MSc Ost (DIU) & PT
Fico Osteopathy Academy





FICO
OSTEOPATHY
ACADEMY

2

Welcome



HANDS*with***HEART**


OseAN
Osteopathic European Academic Network



OSTEOPATHIC MEDICINE FICO-MUM

jory.pauwels@osteopathy.academy



A black and white portrait of Albert Einstein, showing his face and hands. He has a mustache and is looking slightly to the side. His hands are clasped together in front of him.

WE CANNOT SOLVE OUR PROBLEMS
WITH THE SAME THINKING
WE USED WHEN WE
CREATED THEM

- Albert Einstein

Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

From didactics to the clinic

Different therapeutic approaches

Results

Roles of the teacher through the ages

Epilogue: Teacher - Therapist



GAME PLAN

Workshop game plan

- How does your educational past look like?
- Is there evolution?
- How does your osteopathic therapeutical past look like?
- Is there evolution?

Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

From didactics to the clinic

Different therapeutic approaches

Results

Roles of the teacher through the ages

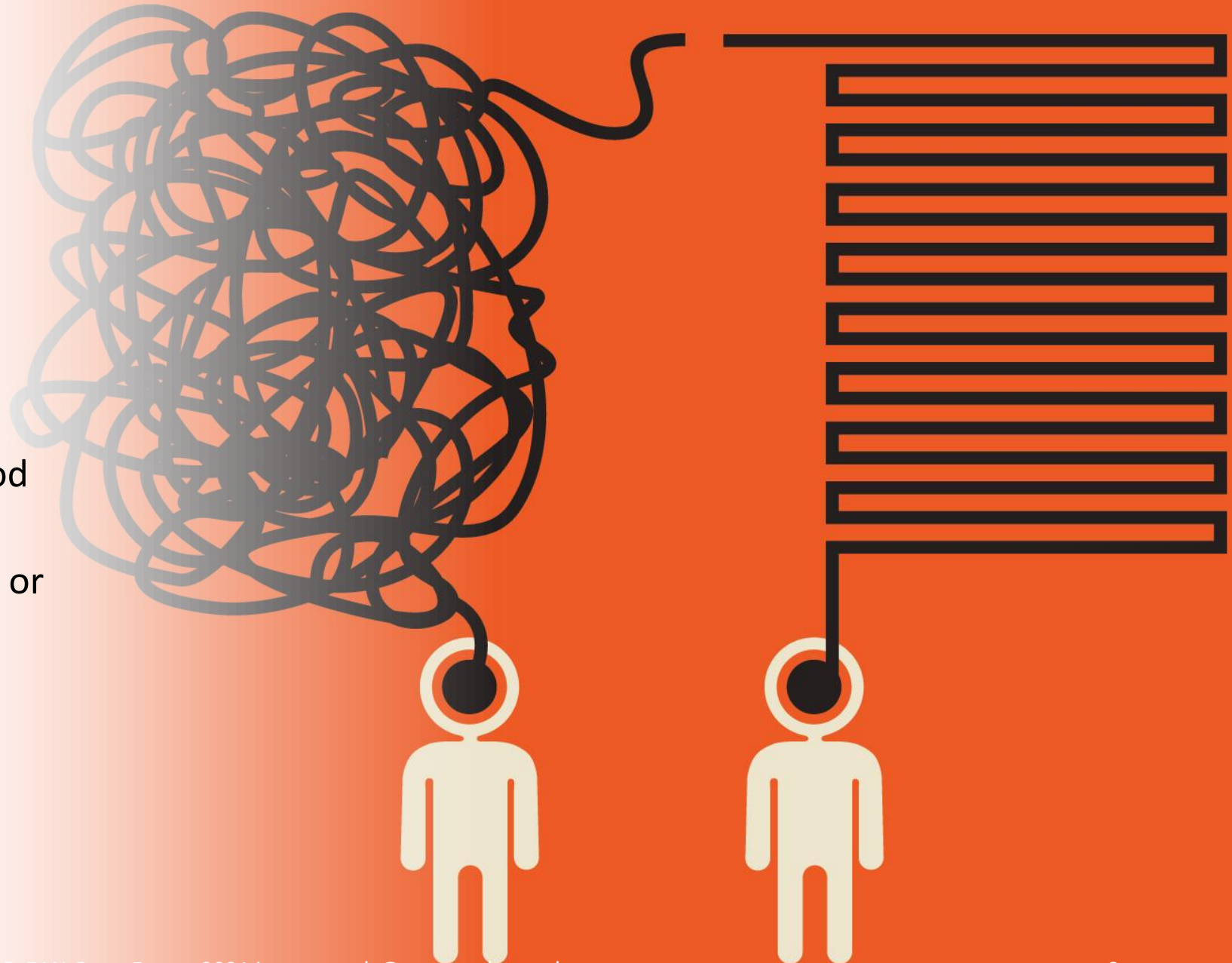
Epilogue: Teacher - Therapist

Your answers highlighted some of:

- Teaching v tutoring
- Osteopathy as empathy,
teaching osteopathy as empathy

Teaching vs tutoring

- What do you prefer?
- What is the difference?
- Is a good teacher per se a good tutor?
- Chaos or order? Safe harbour or great ocean?



Donald Schön,

- Author of *Educating the Reflective Practitioner* (1987)
- Distinguishes between the **high ground** of lecturing where information is taught (didactically), where knowledge is fact and evidenced, and
- The **swamp** of learning in the workplace where all is confusing, information is grey and experience and craft are driving forces

Some perceived differences

Lecture

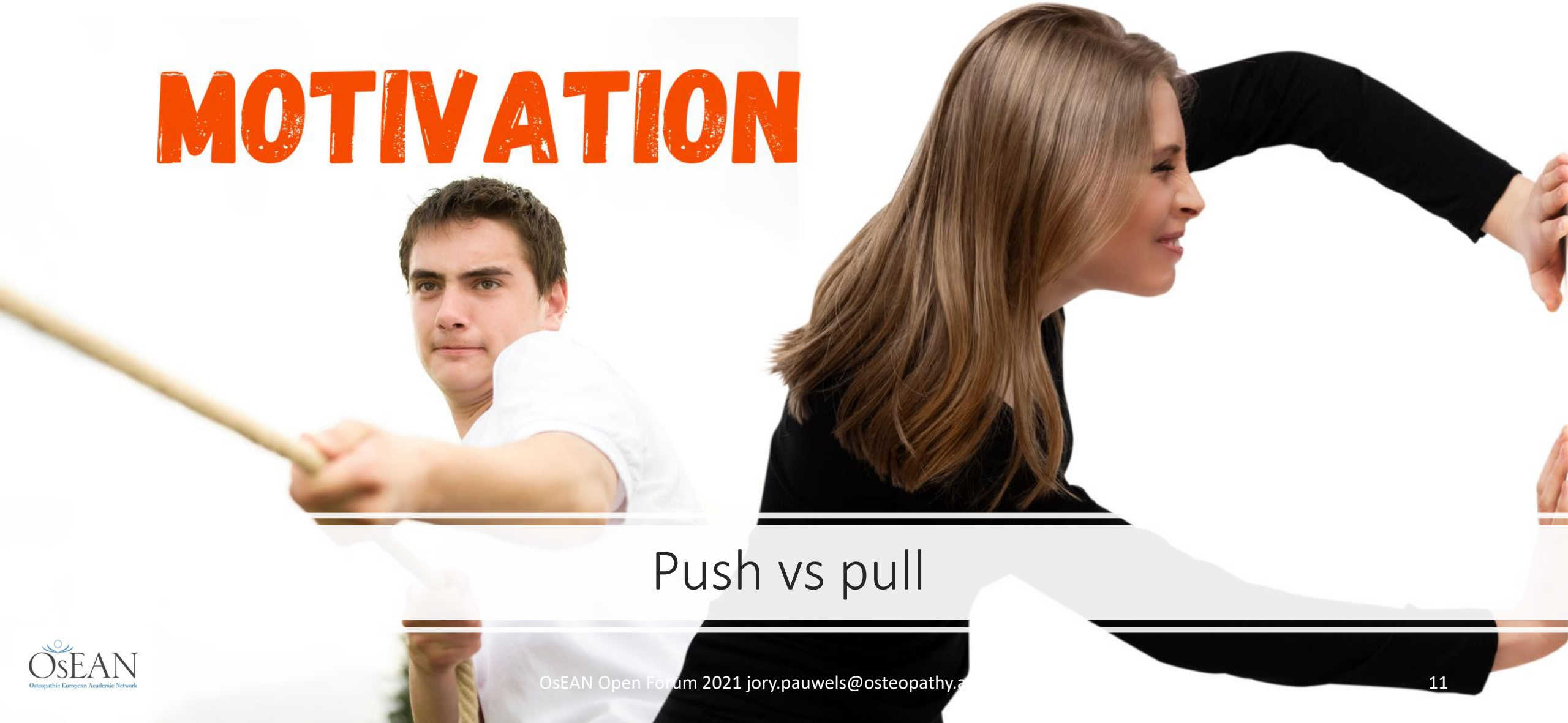
- Swampy lowland
- Structured
- Boundaried
- Theoretical
- Logical progress
- Coordinated and controllable (ILO's)
- Progressive
- Objective

Tutoring

- Rocky high ground
- Often lacks structure (longitudinally)
- No boundaries
- Practical and goal driven
- Should be logical
- Haphazard, serendipitous
- Progress (educational) not clear
- Subjective



PUSH VS. PULL MOTIVATION



Push vs pull

Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

From didactics to the clinic

Different therapeutic approaches

Results

Roles of the teacher through the ages

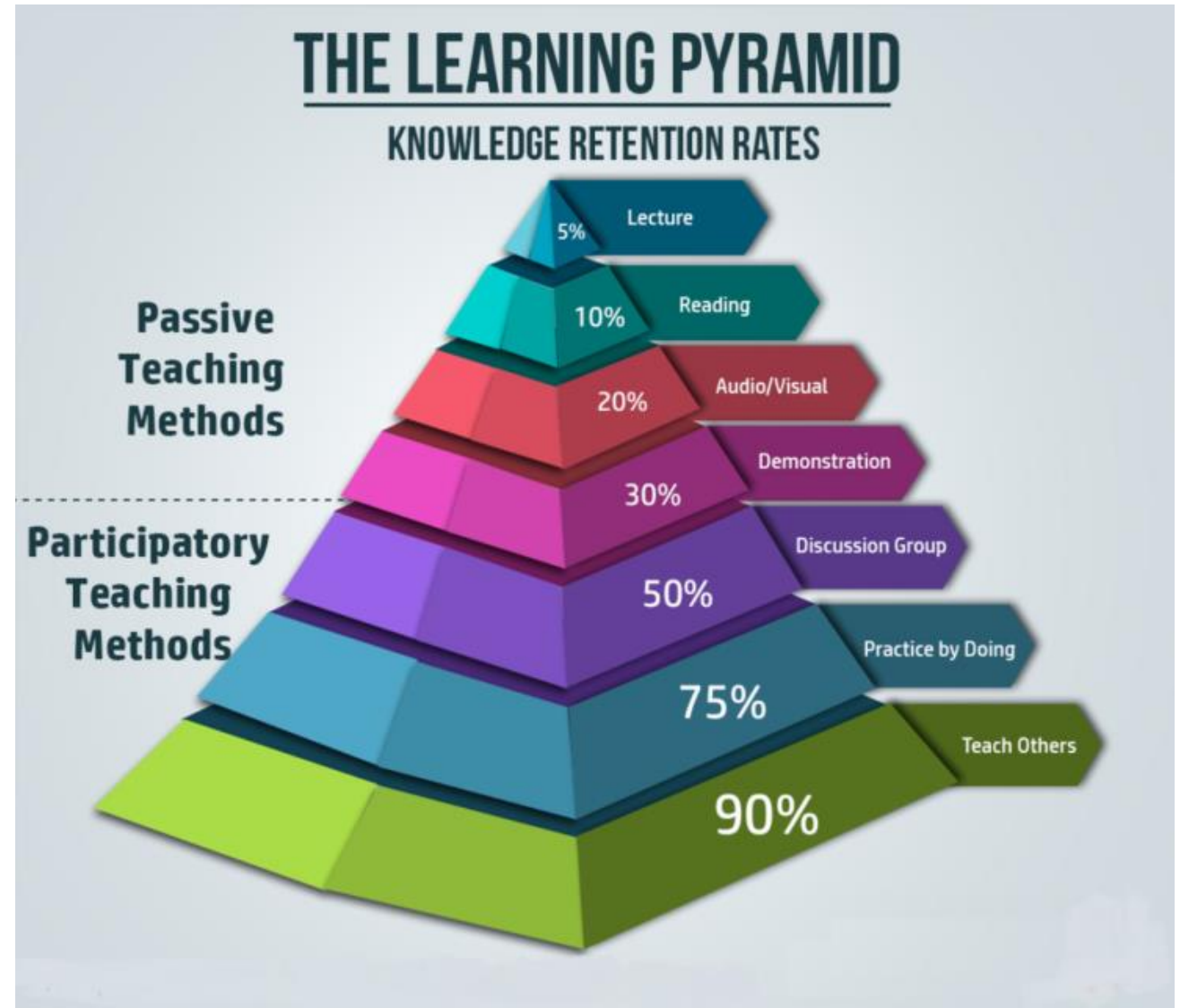
Epilogue: Teacher - Therapist



So, there are
different
teaching styles

What is the learning
effect?

Brooks J., Brooks M. 1993
In Search of Understanding:
*'The Case for Constructivist
Classrooms'*



Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

From didactics to the clinic

Different therapeutic approaches

Results

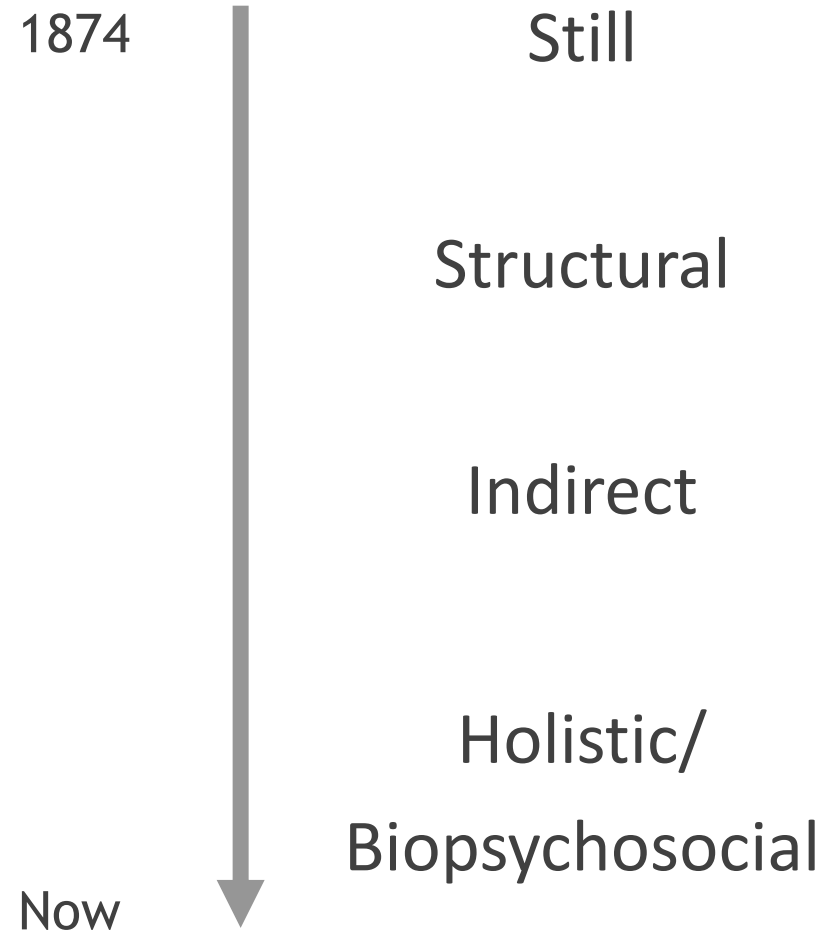
Roles of the teacher through the ages

Epilogue: Teacher - Therapist

MODELS OF LEARNING

Theories

An osteopathic analogy



Education Evolution



Behaviourist

1910-20

Cognitive

Humanist

Social constructivist

Present

Zeitgeist



Era	Osteopathic	Who does	Who one respects	Educational
1900	Direct	Have done to	Respect for others	Behaviourist
Pre war				
Post war	Indirect	Doing for oneself	Respect for self	Cognitive
				Humanist
2000	Holistic/ Biopsychosocial	Doing for society	Respect for the environment	Social Constructivist /ecologist

Behaviourist

- Ivan Pavlov
- (1849-1936), Russian physiologist,
- Important contributors:
 - B.F. Skinner,
 - E. L. Thorndike
 - (connectionism),



Behaviorism



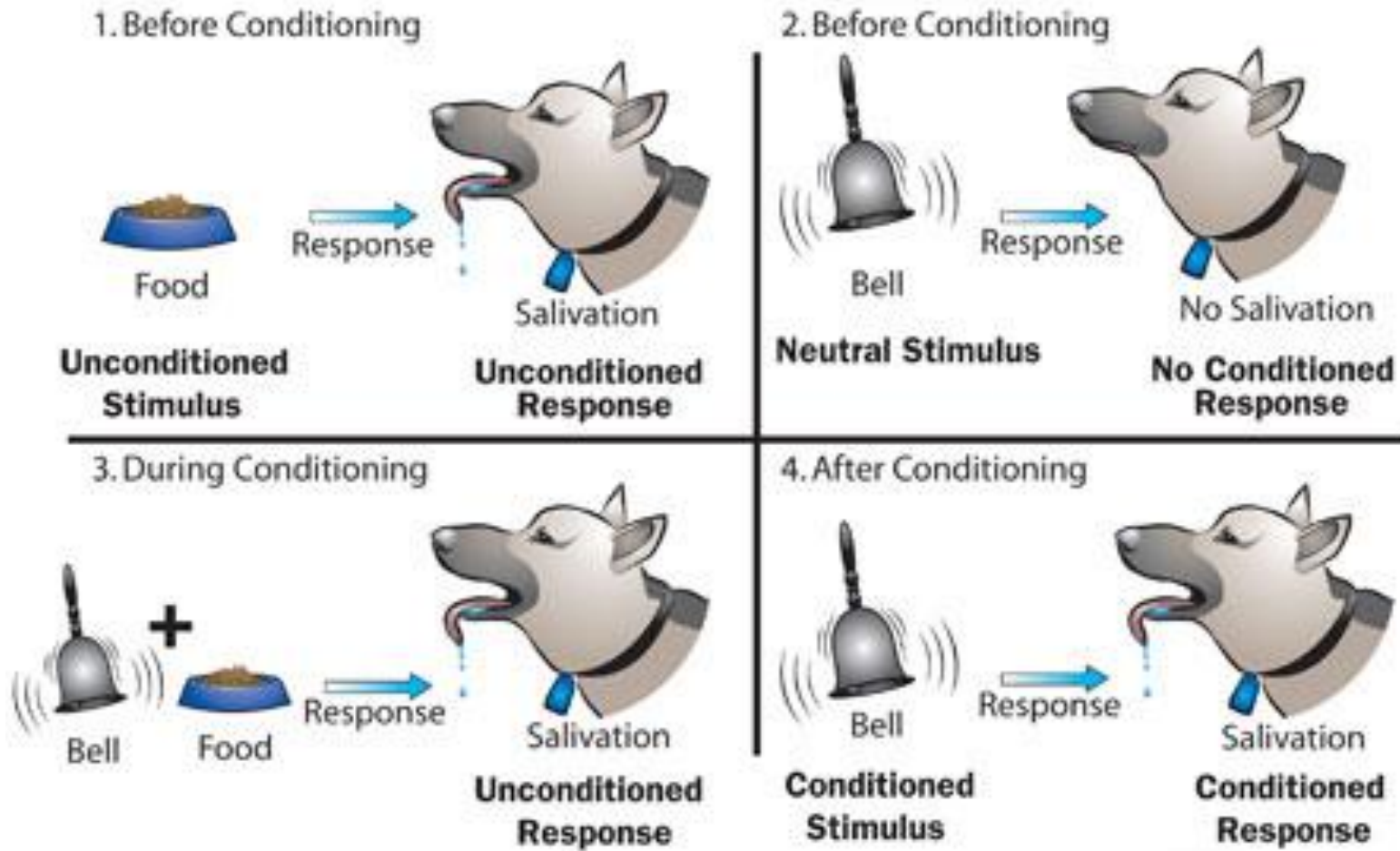
KEY ASSUMPTIONS



ASSUMES A LEARNER IS ESSENTIALLY PASSIVE,
RESPONDING TO ENVIRONMENTAL STIMULI.



THE LEARNER STARTS OFF AS A CLEAN SLATE (I.E.
TABULA RASA) AND BEHAVIOR IS SHAPED
THROUGH POSITIVE REINFORCEMENT OR
NEGATIVE REINFORCEMENT.



Pavlovian Conditioning



Operant or Behavioral conditioning



Term created by Skinner



Is a method of learning that occurs through rewards and punishments for behaviour.



Through operant conditioning, an association is made between a behaviour and a consequence for that behaviour.

Skinner believed that **internal** thoughts and motivations could **not** be **used** to **explain behaviour**. Instead, he suggested, we should look **only** at the **external**, observable causes of human behaviour.

Skinner defined *operant* as any “active behaviour that operates upon the environment to generate consequences” (1953).

Skinner, B.F. (1953). Science and Human Behavior. New York: Macmillan.
<http://psychology.about.com/od/behavioralpsychology/a/introopcond.htm>

Operant conditioning can:

Increase behaviour, the promise or possibility of **rewards** causes a repetition of favourable behaviour

Decrease behaviour, the use of **punishment** can be used to decrease or prevent undesirable behaviours.

A reinforcer

- There are two kinds of reinforcers:
 - **Positive reinforcers** are favorable events or outcomes that are presented after the behaviour. In situations that reflect positive reinforcement, a response or behaviour is strengthened by the **addition** of **something**, such as praise or a direct reward.
 - **Negative reinforcers** involve the removal of an unfavourable events or outcomes after the display of a behaviour. In these situations, a response is strengthened by the **removal** of **something** considered unpleasant.
- In both of these cases of reinforcement, the behaviour **increases**.
- <http://psychology.about.com/od/behavioralpsychology/a/introopcond.htm>

Punishment

- There are two kinds of punishment:
 - **Positive punishment**, sometimes referred to as **punishment by application**, involves the presentation of an unfavourable event or outcome in order to weaken the response it follows (eg. verbal criticism or a slap).
 - **Negative punishment**, also known as **punishment by removal**, occurs when a favorable event or outcome is removed after a behaviour occurs.
- Both cause a decrease in the behaviour they follow
- <http://psychology.about.com/od/behavioralpsychology/a/introopcond.htm>

Behaviourists: Used currently

- What the behaviourists gave us:
 - Activity aids learning
 - Repetition and practice aids learning
 - Small steps aid learning
 - Reinforcement aids learning

Thought-Shower Moment



Does
conditioning
have a place in
teaching?



Reflect on situations
and where it has or
could be used
constructively and
then destructively?



Do we possibly use it
accidentally?



In what ways can we
utilise it beneficially
in our teaching?

Education Evolution



Behaviourist

1910-20

Cognitive

Humanist

Social constructivist

Present

Cognitivism

The Cognitivism replaced behaviorism in 1960s as the dominant paradigm.

Believes that people are not “programmed animals” that merely respond to environmental stimuli (behaviorism); people are rational beings that **require active participation** in order to learn, and whose **actions are a consequence of thinking**.



COGNITIVISM USES THE
METAPHOR OF THE MIND AS
computer: INFORMATION
COMES IN, IS BEING
PROCESSED, AND LEADS TO
CERTAIN OUTCOMES.



WE CAN
ASSESS THOSE
OUTCOMES

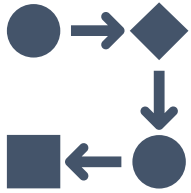
Cognitivists believe we learn by:

receiving information,

processing it,

storing it and

retrieving it



Processing the information means **repeating it, using it, trying** a number of formats. Hence giving a piece of information, then getting a class or group to work with it



Feedback is an integral part of cognitive theory

Robert Gagne

The Conditions of Learning 1965

Recognized individual differences

Gagne identifies five major categories of learning:

- verbal information,
- intellectual skills,
- cognitive strategies,
- motor skills and
- attitudes.

Gagne suggested that learning tasks for intellectual skills can be organized in a hierarchy according to complexity:

- stimulus recognition,
- response generation,
- procedure following,
- use of terminology,
- discriminations,
- concept formation,
- rule application, and
- problem solving.

Learning hierarchies **provide** a basis for the **sequencing of instruction**.

1. Gain attention	Stimuli activates receptors
2. Inform learners of objectives	Creates level of expectation for learning
3. Stimulate recall of prior learning	Retrieval and activation of short-term memory
4. Present the content	Selective perception of content
5. Provide "learning guidance"	Semantic encoding for storage long-term memory
6. Elicit performance (practice)	Responds to questions to enhance encoding and verification
7. Provide feedback	Reinforcement and assessment of correct performance
8. Assess performance	Retrieval and reinforcement of content as final evaluation
9. Enhance retention and transfer to the job	Retrieval and generalization of learned skill to new situation

What the cognitivists gave us

Learning comes from **understanding**

Understanding comes from working with
knowledge

Organisation and structure of teaching aid
learning

Cognitive feedback aids learning

Individual differences need to be taken into
account

Education Evolution



Behaviourist

1910-20

Cognitive

Humanist

Social constructivist

Present

Humanism

Humanism is a paradigm/ philosophy/ pedagogical approach that believes learning is viewed as a **personal act to fulfill one's potential.**

It focuses on the human freedom, dignity, and potential

Humanism

Key proponents:
Abraham Maslow,
Carl Rogers, David A.
Kolb Benjamin Bloom

Key terms: self-
actualization,
teacher as
facilitator, affect

A central assumption of humanism is that people act with **intentionality and values**.

This is in contrast to the behaviorist notion of operant conditioning (which argues that all behavior is the result of the application of consequences) and the cognitive psychologist belief that the discovering knowledge or constructing meaning is central to learning.

Humanists also believe that it is necessary to **study the person as a whole**, especially as an individual grows and develops over the lifespan.

A primary purpose of humanism could be described as the **development of self-actualized, autonomous** people.

In humanism, learning is **student centered** and **personalized**, and the educator's role is that of a facilitator.

Maslow's Hierarchy of Needs



Maslow's Hierarchy of Needs

Further reading .ABC of Learning and Teaching – Educational Environment

Bloom's taxonomy of learning objectives

BLOOM B S (ed.) (1956) *Taxonomy of Educational Objectives, the classification of educational goals – Handbook I: Cognitive Domain* New York: McKay



Often used and identifies three **domains**.



cognitive (knowledge and understanding skills)



conative or psychomotor (practical skills)



affective (feelings, attitudes, ethics)

Cognitive
(thinking)



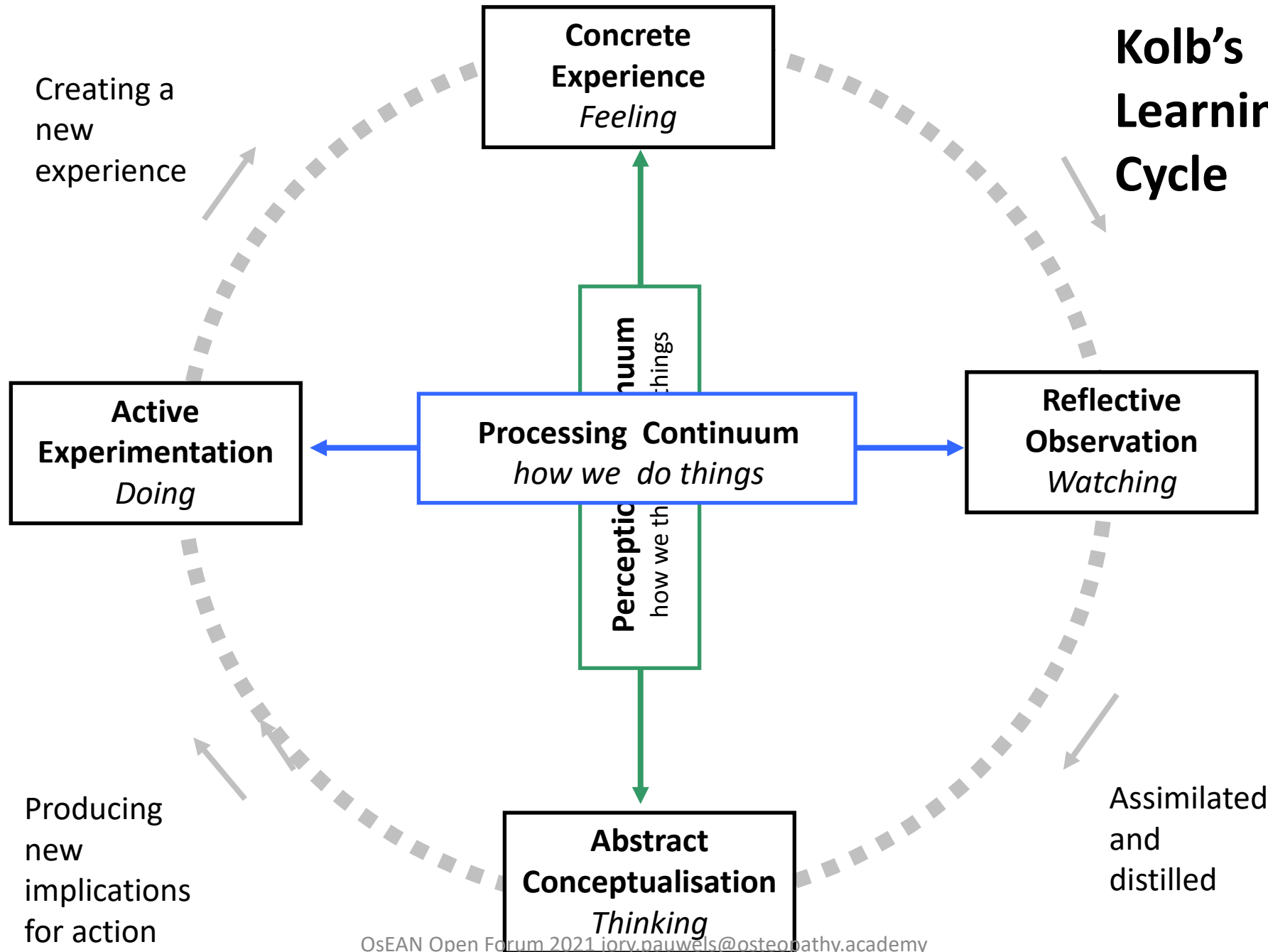
Affective
(feeling)

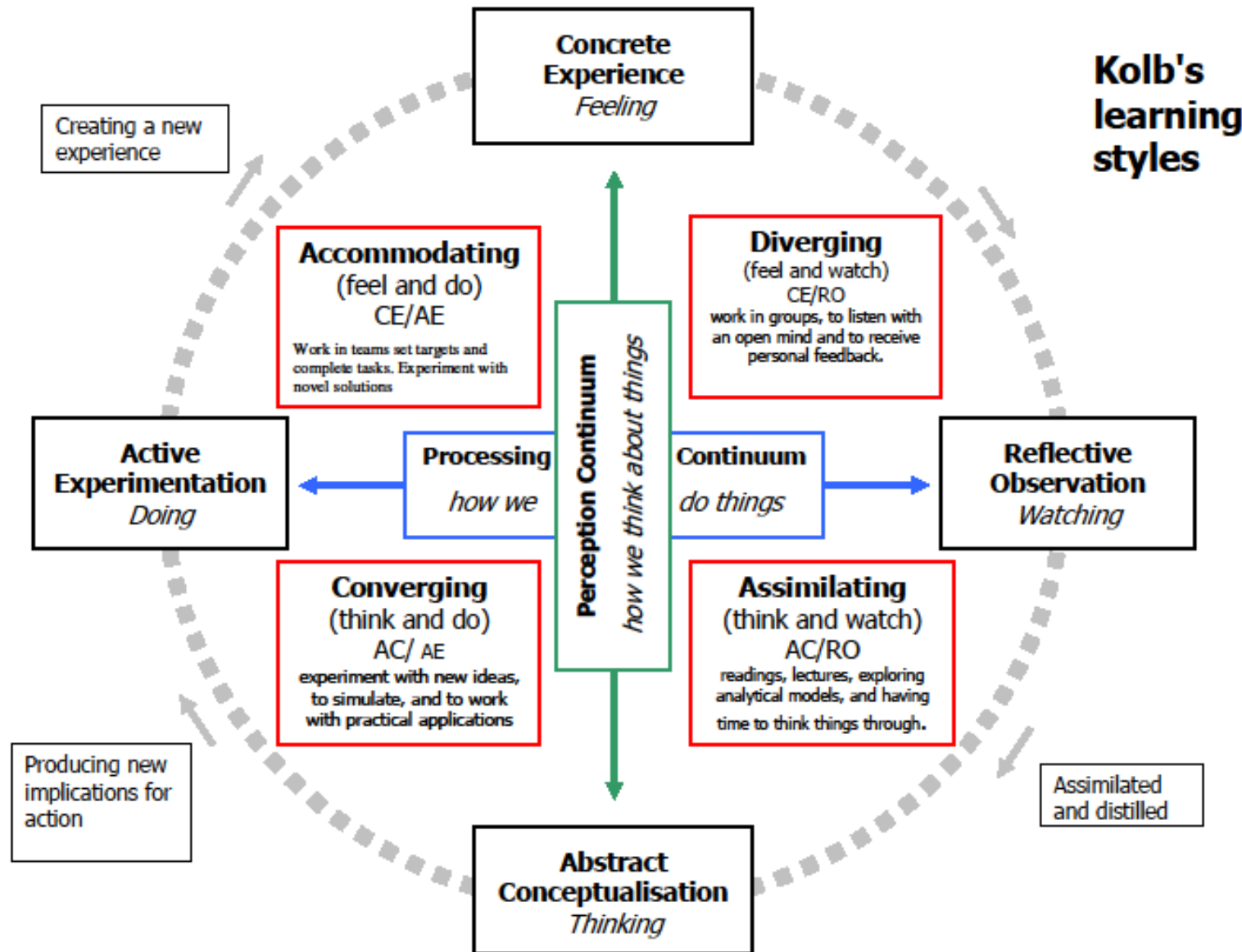


Conative
(doing)

www1.umn.edu/cic-It/keynote/CIC_Keynote_Reeves_Nov06.ppt - Tom Reeves What Undergraduates Really Need to Learn: Technology and the Conative Domain

Kolb's Learning Cycle





© concept david kolb, adaptation and design alan chapman 2005-06, based on [Kolb's learning styles](#), 1984
Not to be sold or published. More free online training resources are at www.businessballs.com. Sole risk with user.

OseAN Open Forum 2021 jory.pauwels@osteopathy.academy

Education Evolution



Behaviourist

1910-20

Cognitive

Humanist

Social constructivist

Present

Social Constructivism



Constructivism is a philosophy of learning founded on the premise that, by **reflecting on our experiences, we construct our own understanding** of the world we live in.



Each of us **generates** our **own “rules” and “mental models,”** which we use to make sense of our experiences.



Learning, therefore, **is** simply the process of **adjusting** our mental **models to accommodate new** experiences.

Adapt?

- A major focus of social constructivism is to uncover the ways in which individuals and groups participate in the **creation of their perceived social reality**.
- It involves looking at the ways **social** phenomena are created, institutionalized, and made into tradition by humans.



There are several guiding principles of constructivism:



Learning is a **search for meaning**. Therefore, learning must start with the issues around which students are actively trying to construct meaning.



Meaning requires understanding **wholes** as well as parts. And parts must be understood in the context of wholes. Therefore, the learning process focuses on primary concepts, not isolated facts.

Holism?



In order to teach well, we must **understand** the **mental models** that **students use** to perceive the world and the assumptions they make to support those models.

The purpose of learning is for an individual to **construct his or her own meaning**, not just memorize the “right” answers and regurgitate someone else’s meaning.

Vygotskian socio-cultural psychology

The overall goal of education according to Vygotsky is to "generate and **lead development** which is the result of **social learning** through internalization of culture and **social** relationships. “



"Psychology Applied to Education

Lev. S. Vygotsky's Approach" *Communiqué* 25, no. 2 (1997),
http://www.bgcenter.com/Vygotsky_Appr.htm.

Zone of Proximal Development

Skills too difficult for a child to master on his/her own, but that can be done with guidance and encouragement from a knowledgeable person.

**What
is
Known**

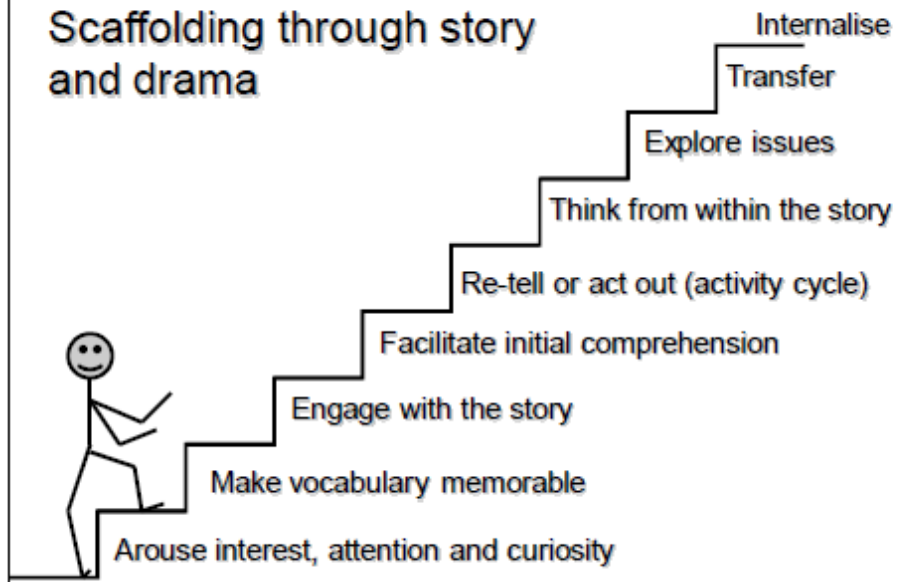
**What
is not
Known**

Learning

Vygotsky, L. (1978). *Mind in Society*, (Trans. M. Cole). Cambridge, MA: Harvard University Press.

Scaffolding

Scaffolding through story and drama



Scaffolding is a metaphor to describe and explain the **role** of adults or more knowledgeable peers in **guiding** children's **learning** and development

The zone of proximal development (ZPD) is commonly referred to as the **theoretical underpinnings** of scaffolding

It was introduced by Wood, Bruner and Ross (1976)

Wood, D., Bruner, J. & Ross, G. (1976) The Role Of Tutoring In Problem Solving, *Journal of Child Psychology and Psychiatry*, Vol. 17, pp. 89-100

Reflective Practice D. Schön



Reflection-**in**-action is the ability of a practitioner to ‘think on their feet’, (felt-knowing) by connecting with their **feelings**, emotions and prior experiences to attend to the situation directly.



Reflection-**on**-action is the idea that after the experience a practitioner analyses their reaction to the situation and explores the reasons around, and the consequences of, their actions. This is usually conducted through a documented **reflection of the situation**

Education Evolution



Behaviourist

1910-20

Cognitive

Humanist

Social constructivist

Present

Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

From didactics to the clinic

Different therapeutic approaches

Results

Roles of the teacher through the ages

Epilogue: Teacher - Therapist



From didactics to clinic

Different approaches in
the clinic

The early days in your clinic

- How did you approach the patient?
- Which techniques did you use?
- What type of therapist were you and are you now?

EARLY
DAYS

PTM	OMM
Increasing complexity	Increasing simplicity
Unity in multiplicity	Multiplicity in Unity
Treats patient as similar	Only one patient
Cartesian coordinates	Goethean participation
External to patient	Participates with patient
Mind body separation	Wholeness
Process of justification	Process of discovery
Ritualistic	Non-ritualistic
Theory-laden	Theory developing
Experiment	Experience
Method based	No method
Analytical	Intellectual intuition
One direction	Back and forth
Technique centered	Practitioner centered
Mimickary	Self-discovery
Dead body (Körperwelt)	Living person (Living world)



In therapy or in teaching?
Or both?

Difference in:

physical therapy mp

&

osteopathic mp



Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

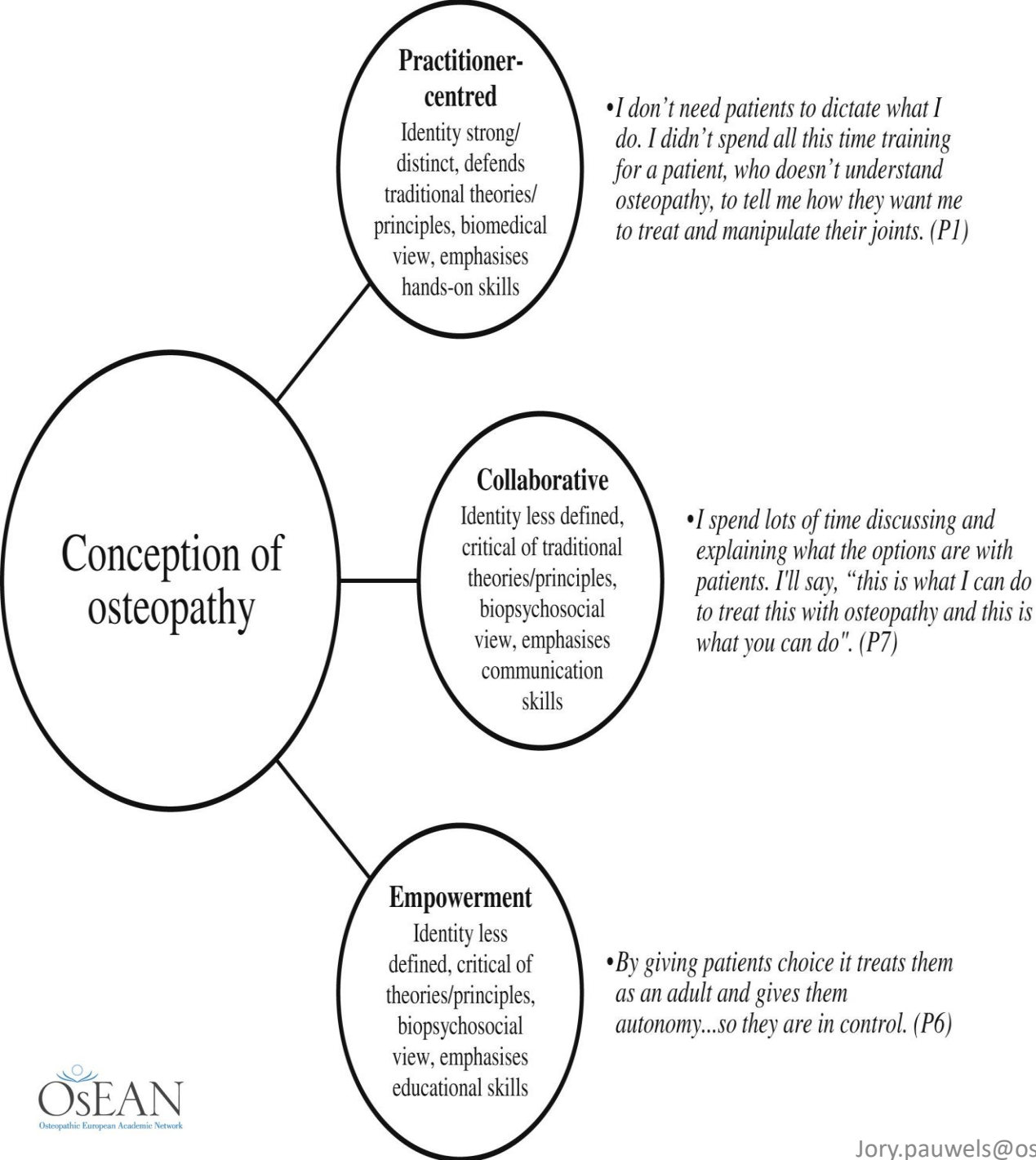
From didactics to the clinic

Different therapeutic approaches

Results

Roles of the teacher through the ages

Epilogue: Teacher - Therapist



Uniqueness...

International Journal of Osteopathic Medicine (2014) 17, 146–159



**International
Journal of
Osteopathic
Medicine**

www.elsevier.com/ijos

RESEARCH REPORT

Osteopaths' professional views, identities and conceptions – A qualitative grounded theory study



Oliver P. Thomson ^{a,b,c,*}, Nicola J. Petty ^b, Ann P. Moore ^b

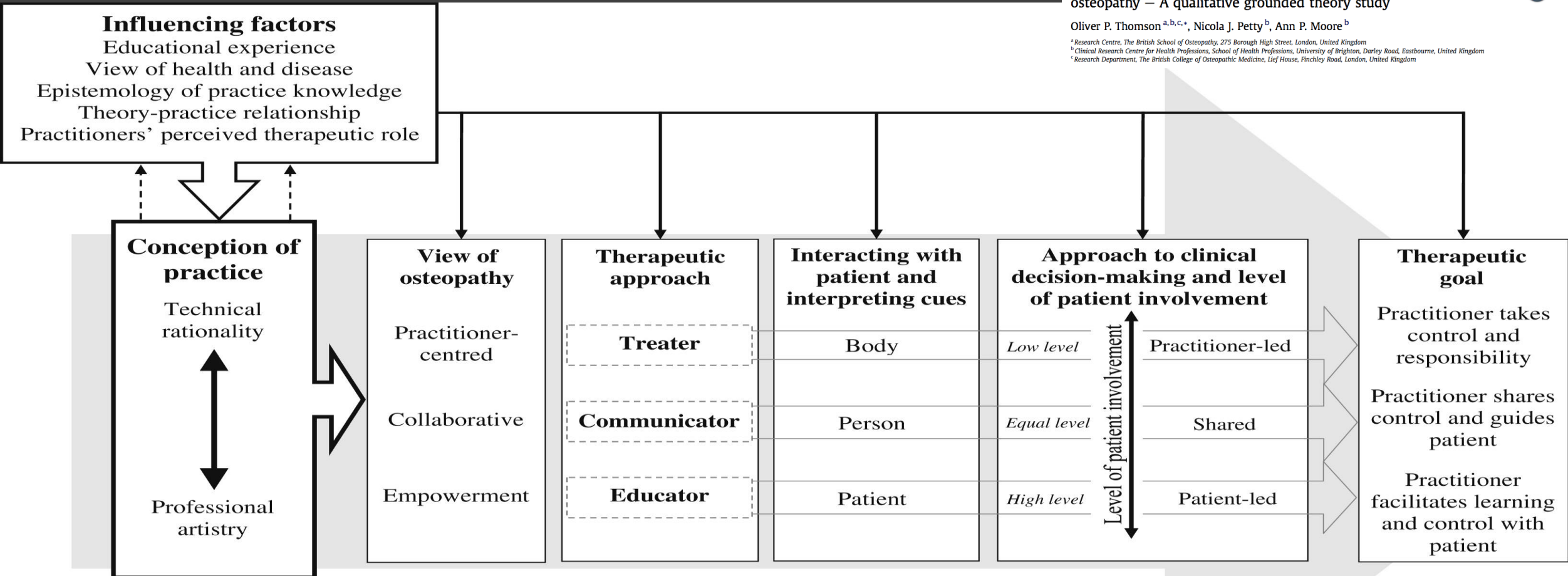


Original article

Clinical decision-making and therapeutic approaches in osteopathy – A qualitative grounded theory study

Oliver P. Thomson^{a,b,c,*}, Nicola J. Petty^b, Ann P. Moore^b^a Research Centre, The British School of Osteopathy, 275 Borough High Street, London, United Kingdom^b Clinical Research Centre for Health Professions, School of Health Professions, University of Brighton, Darley Road, Eastbourne, United Kingdom^c Research Department, The British College of Osteopathic Medicine, Lief House, Finchley Road, London, United Kingdom

...conception of practice



Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

From didactics to the clinic

Different therapeutic approaches

Results

Roles of the teacher through the ages

Epilogue: Teacher - Therapist



So, there are
different
treatment
styles

What is the therapy
outcome?

What puts the adverse in 'adverse events'? Patients' perceptions of post-treatment experiences in osteopathy – A qualitative study using focus groups (Manual Therapy, Volume 17, Issue 4, August 2012, Pages 305-311)

Patients commonly report effects post/R/, often regarded as **adverse events**

Study: used 3 group discussions (n=19) to explore patients' perspectives; 4 emergent themes (and 23 sub-themes).

Analysis: to a **conceptual model EPOC**: **Expectations; Personal investment; Osteopathic encounter; Clinical change**, under an overarching construct, the 'global osteopathic experience'.

EPOC has a profound impact on a **patient's** post-treatment **experiences and their perception of what is adverse**: **disparity between patient perceptions and clinical definitions of adverse events**; awareness by practitioners of this disparity is essential for effective clinical management.



What does the patient ... expects?

- Treatment,
- explanation,
- click 'no pop, no job'
- Something personal
- ...

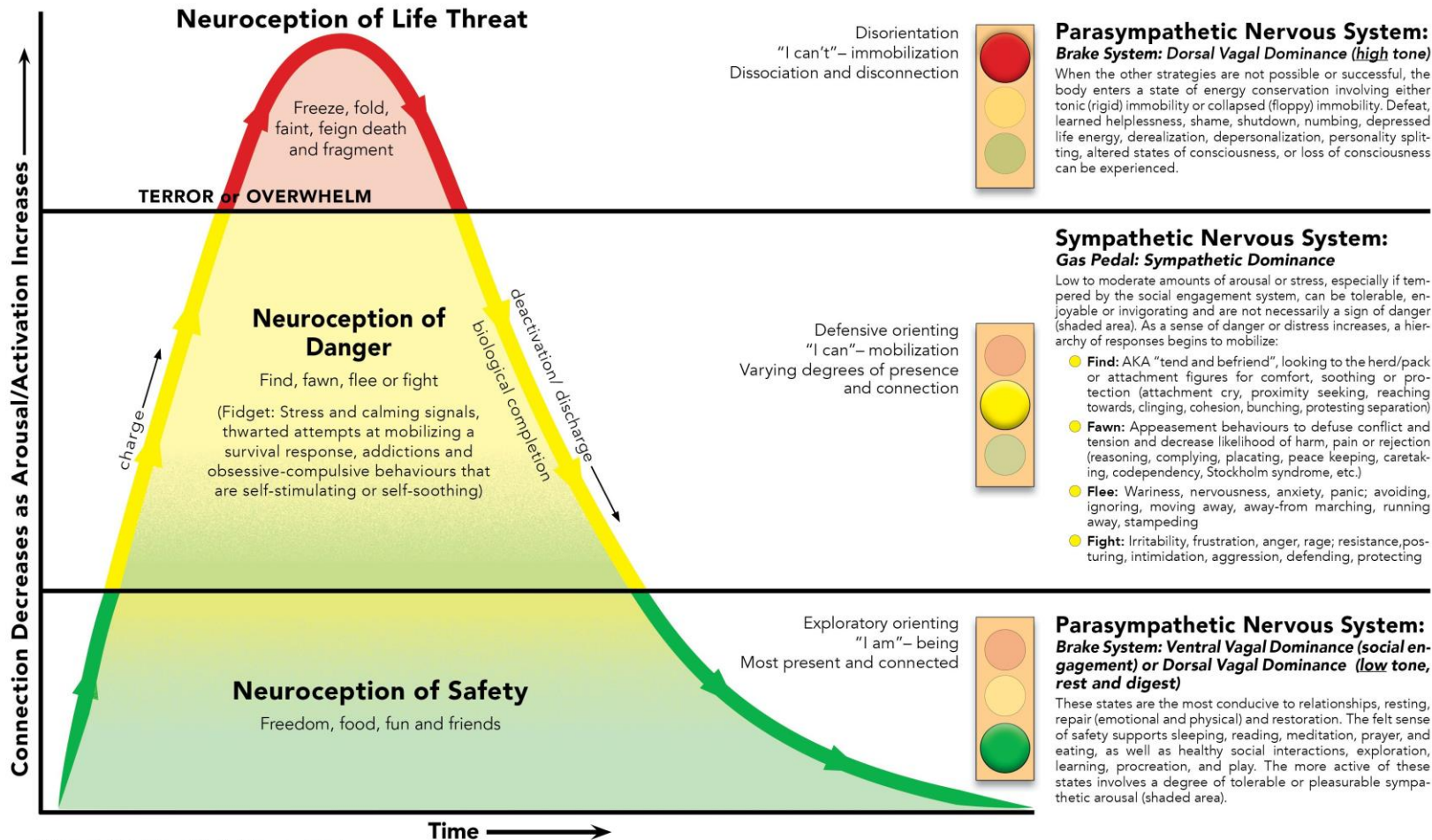


Who heals the patient?



The inner physician





© Sarah Schlote. All rights reserved.

Adapted from Porges (2011, 2017), Levine (1997, 2010), Walker (2013), Hoskinson Consulting (n.d.), Draaisma (2018), Rees (2018), Schauer & Elbert (2010), Koslowska et al. (2015), and Payne & Crane-Godreau (2015).

The PS framework

Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

From didactics to the clinic

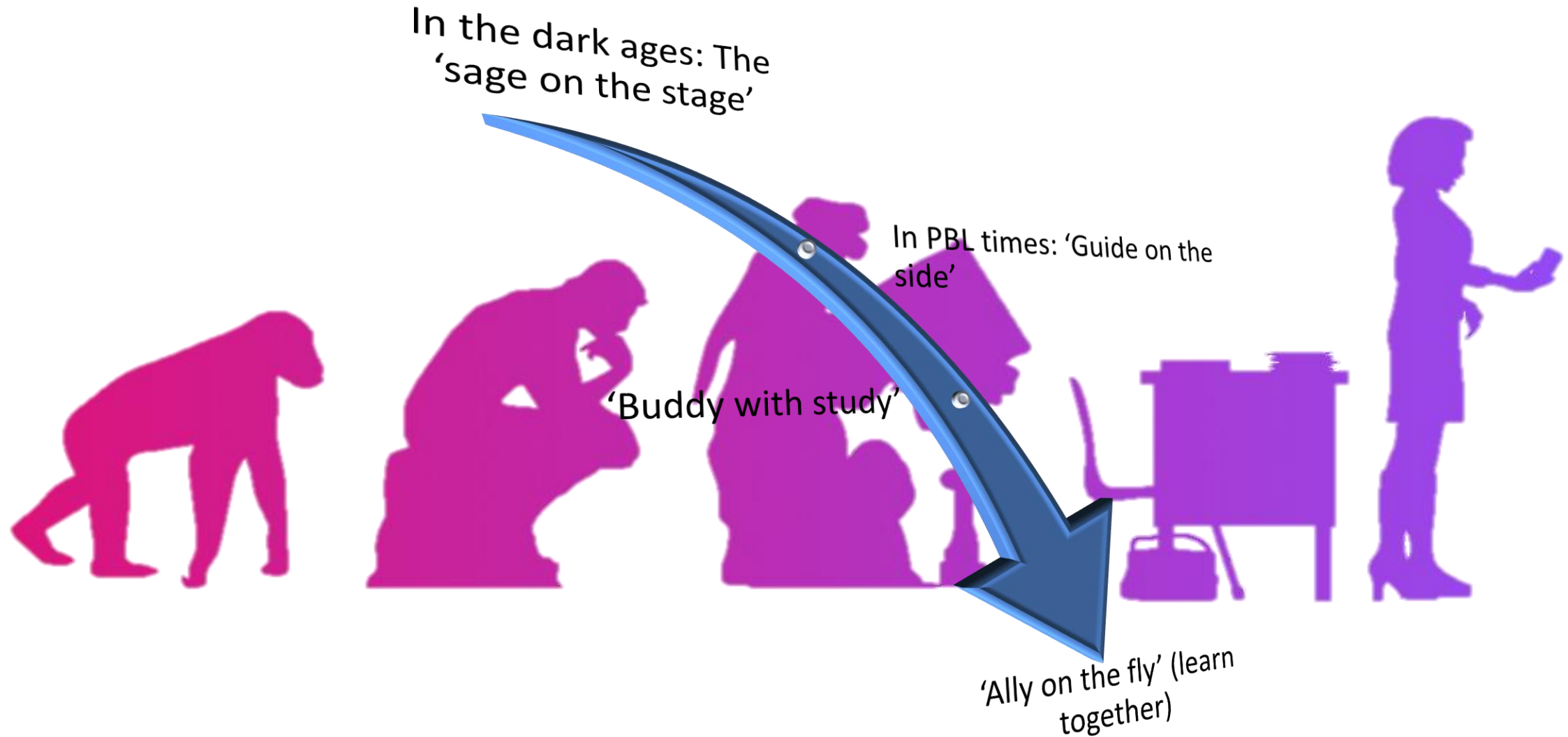
Different therapeutic approaches

Results

Roles of the teacher through the ages

Epilogue: Teacher - Therapist

Roles of the teacher through the ages



Roles of the teacher

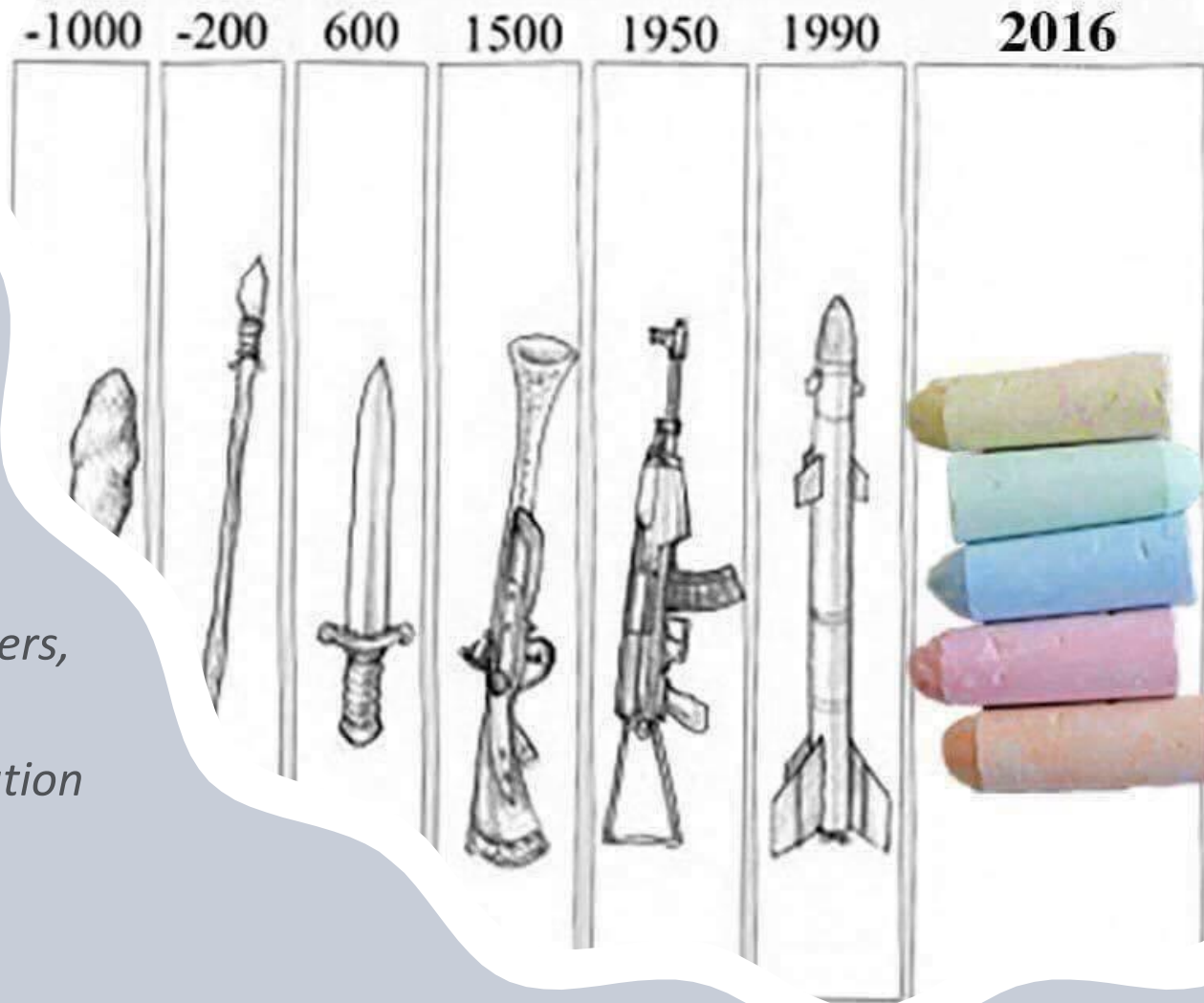
- Teacher as decision maker
- Recourses' curator
- Learning opportunities co-creator (learning together)

To be a good teacher means you know all the answers, yes or no?

Yes? No, it's just the opposite, talk and find the solution together.

Tim Wilkinson (New Zealand)

The Evolution of Weaponry



Overview

Gameplan

Teaching vs Tutoring, Push vs Pull

Results

Models of learning

From didactics to the clinic

Different therapeutic approaches

Results

Roles of the teacher through the ages

Epilogue: Teacher - Therapist



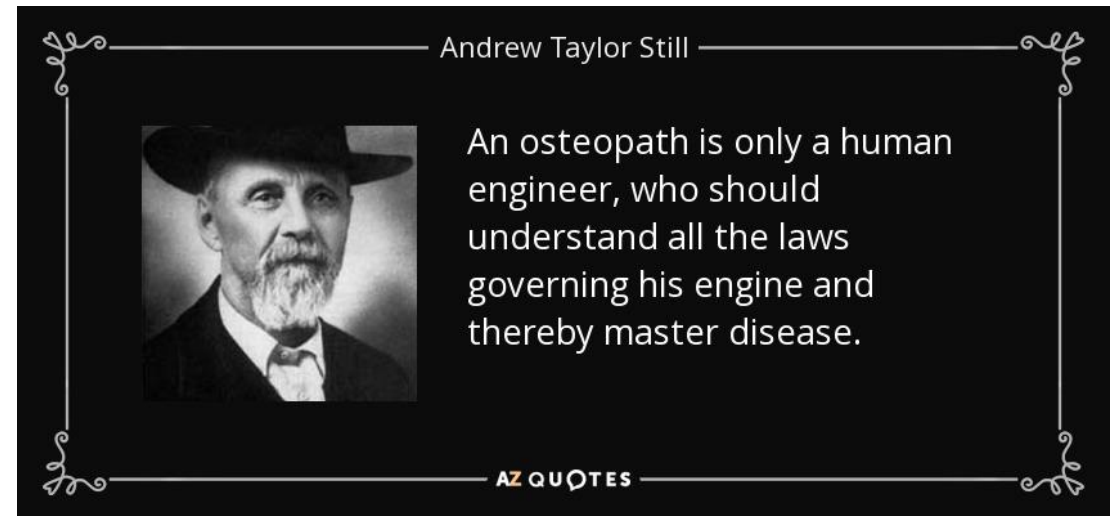
Therapist - Teacher

Shift to the clinic

- *“Releasing the obstructions to health in the least invasive manner”* Still already told us the uniqueness of osteopathy.
- *‘Those obstructions can be mind - too. Accepting the person, caring touch - encouraging optimism to help healing.’*

‘we partner with the person to bring them towards their best Full Health as a whole unit of body-mind-spirit.

Releasing the obstructions to health in the least invasive manner - using our hands. An osteopath can work with any person/patient wherever they are in health - any person can benefit. AT



„I never teach my pupils, I only
provide the conditions in
which they can learn“

Albert Einstein
1879-1955

Fascilitator
Student or
InnerPhysician?



Brainstorm

Take home

- What did you learn?
 - What are you going to practice?
 - How will you implement your plan?
 - What time frame?
 - What reward?
-
- Yourself



FAIL, NO & END

FAIL =
(F)IRST
(A)TTEMPT
(I)N
(L)EARNING

